

## **D6 Middle Level Basketball Rules**

Warm-Up - 10 Minutes

Start Time - 4:00 or 4:30pm (Heath & Salida delSol)

Game Order - C-Team JV Varsity

- 10 Minute Quarters
- Timeouts (whole game)
  - Three Full
  - Two, :30 Seconds
- Running Clock Rules
  - Clock stops for timeouts & injuries
- 5 Minute Halftime
- 4th Quarter
  - Last 2 minutes - 14 point difference or below: Stopped Clock
  - Last 2 minutes - 15 point difference or above: Running Clock
- 10 Minute Warm-Up between games
- 15 Point Lead or More
  - No press or trap is allowed by the leading team
  - 1st Violation: Verbal Warning
  - 2nd Violation: Team Technical Foul
  - If the score falls below the 15 point difference, regular rules resume
- Overtime
  - 3 Minute Periods
  - Running Clock Rules
  - Clock stops at :30 seconds regardless of the score
  - JV/C Team: 1 maximum overtime, then “sudden death”
- Tournament
  - First round 11/30 (host sites), semis and consolation rounds 12/2(host sites), championship round 12/4 (TBD).
  - Top 6 seeds in the championship bracket. Seeds 7 and 8 will start in the consolation bracket. Each team will receive 2 games guaranteed.  
\* See sample bracket\*
  - “C” tournament is on December 6th. Host sites are Heath & TBD