



Rules 2022

9u-10u

46' pitching / 65' bases
1h45m / 6 innings

11u-12u

50' pitching / 70' bases
1h45m / 6 innings

13u

54' pitching / 80' bases
1h45m / 7 innings

14u

60'6" pitching / 90" bases
1h45m / 7 innings

NFHS / Triple Crown Baseball rules are generally used, except as noted below.

Baseballs provided by Home Team. Typically 2 new balls and 1 good used ball given to umpires at the plate meeting.

Time Limit

- No new inning after 1h45m.
- No extra innings. Games can end in ties.

Run Rules

- The game shall end at four (4) full innings (or 3.5 innings when the home team is ahead) when a team is ahead by fifteen (15) runs or more.
- The game shall end at five (5) full innings (or 4.5 innings when the home team is ahead) when a team is ahead by ten (10) runs or more.

Pitching

- No league tracking of pitching.
- Honor System / Good Coach System
- NC1X is structured to allow for pitcher development and distribution of playing time. Spread out your innings.
- A pitcher, once removed, may not return to the mound in the same game.

Batting Order

- Option to bat everyone.
- Can bat 9 or use EH / multiple EHs / DH.

Bats

- USSSA / BPF 1.15 or USA stamp allowed for 9u-13u.
- BBCOR or Wood Bat required for 14u.

Cleats

- 13u and 14u may wear metal cleats.
- No metal cleats or cleats of any kind on *portable mounds* (Lincoln North, Lincoln West, Twin Silo Park, among others). Turf shoes or gym shoes only on portable mounds.

Scorekeeper / Score Reporting

- Each team must have a scorekeeper and both books must work together.
- Winning Team enter score via www.FortCollinsBaseballClub.org

No Pre-Game Warm-Up on Infield

In General: ***Leave It Better Than You Found It (post-game)***

No dugout chanting.

No sound systems / no artificial noisemakers.