



Spring- 2022 Men's and Coed Adult Softball League Rules

All rules and regulations not included in this notification will be governed by the 2022 USSSA rulebook and the 2022 Town of Windsor Adult Softball League manual. Please direct all inquiries to the field supervisor.

PLAYER & SPECTATOR CONDUCT

A. Zero Tolerance Rule

A "Zero Tolerance Rule" has been adopted by the Town of Windsor regarding foul language, taunting and fighting. Any player using any type of foul language, taunting, or fighting of any kind will be removed immediately from the game and without warning, as well as the proceeding league game. The Windsor Adult Softball League Rules, Policies and Procedures manual remains in effect. Please refer to the manual for any questions or concerns relating to appropriate behavior, misconduct, ejections and all protests.

*****NEW : Profanity Clause – If profanity is used in a way that would not be "eject able" , it will cost that team an out (it will be umpires discretion). If on defense, it will cost that team an out on their next turn at bat. Example: Yelling a curse word after hitting a pop up in the infield.

B. Drinking is not PERMITTED

At all Sports Parks (Chimney Park and Diamond Valley (CNSP)), alcoholic beverages are not permitted at any time.

C. Glass Containers

Glass containers of any kind are not permitted at Chimney Park and Diamond Valley. No person shall bring any glass containers or have possession of same while on these premises. This is for the safety of all players, spectators, officials, staff and other participants. Please be mindful that Chimney Park is primarily used for youth activities.

D. Ejections

Any player, coach, manager, spectator, other participant ejected from a game must leave the premises (park, complex, facility, etc.) immediately and not return for the duration of the tournament. (In other words, a person ejected from a game is ejected from the tournament.) If the person does not leave within the designated two-minute time period, the game will be declared a forfeit.

ROSTERS

A. Player Consent Forms

All players are required to complete a player consent form prior to playing. Players may be added to team rosters anytime during the regular season by completing a player consent form. The number of players on a team are unlimited No players under the age of 16 are permitted to play.

B. Roster Inquiries

A team's official roster may be questioned at anytime by the team manager/coach that is preparing to play against them. All inquiries must be made prior to the start of the game. If the team's roster in question is found to contain an illegal player, the team in question will forfeit the game and the illegal player will be removed from the field for the remainder of the tournament. All protests made regarding roster inquiries requires a \$50 cash fee and must be made prior to the next legal pitch before the protest will be heard and dealt with.

LEAGUE GAMES

A. Time Limit

All games will be 55 minutes.

B. Run Rule

The run rule will be in effect for all games – ten (10) runs at the end of five (5) or more complete innings (or 4 ½ innings if home team is ahead); fifteen (15) runs after four (4) innings (or 3 ½ innings, if the home team is ahead); twenty (20) runs after three (3) innings (or 2 ½ innings, if the home team is ahead).

C. One-Time Only Injured Player Courtesy Runner Rule

Players injured prior to their “at bat” are not permitted to use this courtesy runner rule. It is strongly advised to not play injured players or to enter them onto your lineup.. This rule may only be used one time for a player that becomes injured from the time the player is at bat until the player reaches 1st base. The injured player **MUST** reach first base for this rule to be applicable. The injured player must bat his next “at bat” or a legal substitute must enter in his/her place.

D. Flip-Flop Rule

The USSSA Flip-Flop Rule will be in effect for all tournament games.

E. Game Lineups

No new players may be added to any lineup once the lineup has been turned in to the scorekeeper and the game has commenced. Substitute players must be included on the lineup card if not using a “bat-through” lineup.

Please help games start on time! All team managers/coaches must have team lineups turned into the scorekeeper **10 minutes prior** to game time. All lineups need to include the first and last names of players along with their jersey numbers. When completing your team lineup be mindful of the forfeit rule regarding when a player is ejected and a “bat through” lineup is being used.

F. Minimum Players

All teams must have a minimum of eight (8) players to start a game. If at the scheduled starting time a team does not have a minimum of eight (8) players, that game will be recorded as a forfeit. Co-ed teams may begin playing with more female players than male players, with a minimum of three (3) male players to start the game.

Those teams beginning a game with less than 10 players will receive outs when the 9th and/or 10th positions in the lineup are scheduled to bat. These outs will only occur the first time through the batting order. (Caution: Be careful about putting two (2) females together in a lineup for Coed games if you are beginning with less than 10 players and expecting males to be substituted in later in the game. This can result in two (2) males batting consecutively in the lineup. If this occurs, an out will be declared. For additional information or help regarding this situation, please see the field supervisor.)

G. Substitutions

Please list all substitute players on the game lineup card. No new players may be added to the lineup once the game has begun. Substitutions may be made in the lineup when not using a bat-through lineup. When a substitution is made, the player entering the lineup in place of another player must bat in the order that the retiring player batted. If the retired player re-enters the game, he/she must reenter the lineup in the exact same batting order when he/she first left the game. All players in the lineup are not allowed to bat randomly. All players must bat in the order listed on the official game lineup.

H. Tie-Breakers

Tie breakers will be in effect for all games. All tie-breakers will be handled using an amended version of the International Tie-Breaker Rule. The first overtime inning shall consist of the last legal batter in the preceding inning being placed on second base to begin the next inning. The second overtime inning and each succeeding inning until the tie is broken shall consist of the last legal batter in the preceding inning being placed on third base to begin the next inning.

I. **NEW****** Home Run Rule

Any ball hit over the fence is a homerun. The Homerun **ONE UP RULE** is now in effect for both Men's and Coed League.

- a) Teams may only hit a maximum of +1 homeruns relative to their opponent's homerun totals
- b) Any batter that hits a homerun for a team that is already +1 in homeruns will be immediately declared out. Runners cannot advance
- c) If a team is -1 in home runs relative to their opponent, that team may hit two consecutive home runs, moving them from -1, to even, then to +1.

J. **Ball Retrieval**

As a reminder, **all team managers are responsible for making sure foul and homerun balls are retrieved by their players and returned to the field officials as soon as balls are hit out of play.**

K. **Jewelry, etc.**

Jewelry or exposed items of any kind that the officials find to be dangerous or hazardous for any reason must be removed prior to the start of the game. Any player found in direct violation of this rule will receive an out for the team upon their turn at bat.

L. **Music**

No music is allowed inside or outside the dugout during games.

SAFETY - It is strongly advised to not play team members that are injured. A First-Aid kit and ice is provided for all participants and will be made available at the game site.

BE NICE, BE SAFE & HAVE A GREAT TIME!

End-of-season Tournament

Men's League – Monday, May 2nd & 9th

Coed League – Friday, May 6th

